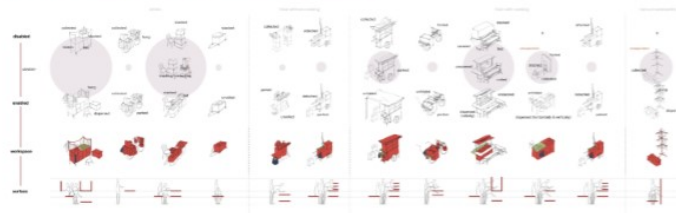


TIE-TACH

Permanent Ephemerality in Urban Street Vendors



STREET VENDORS: MECHANISM AND TEMPORALITY IN TERRITORY-MAKING



SITE ANALYSIS Blok M, Jakarta



INITIAL IDEA

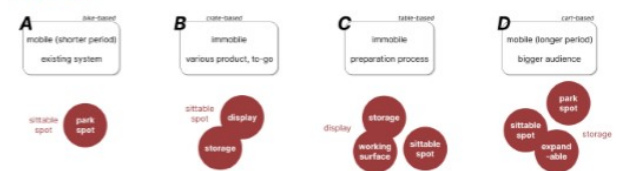


TIE-TACH is a public installation that highlights its flexibility through modular elements and detachable joints system, responding to the constant changes that happens on the context. The system creates possibilities through not only on the module creation itself, but also on how the created modules are assembled to accommodate certain activity needs.

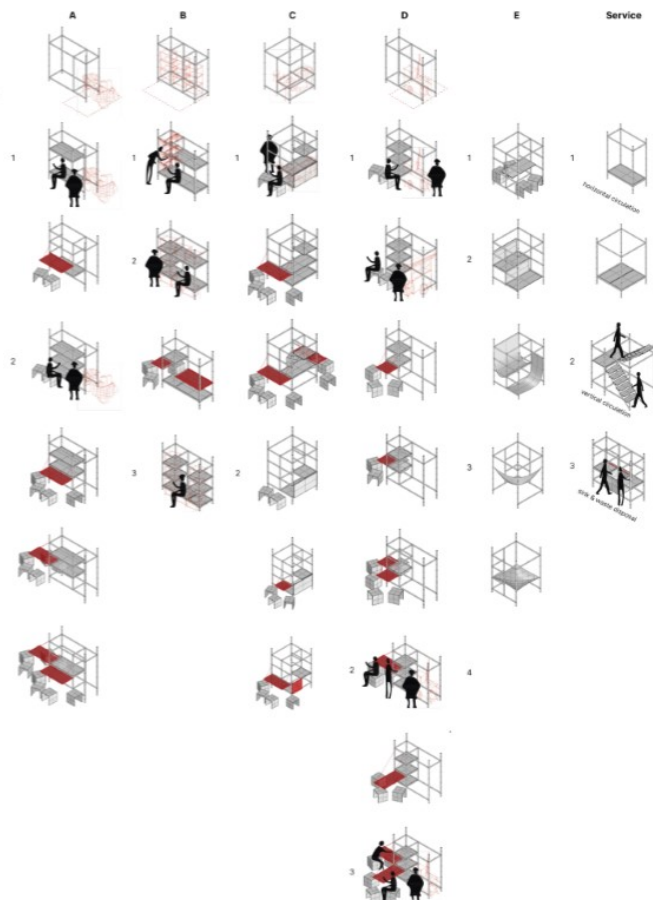
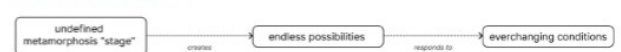
This project addresses how ephemerality becomes permanent through its pattern of on and off, creating a cycle but still maintaining its temporary value. It is seen through how street vendors settles themselves through temporary territory-making mechanism and how events happening on the context actually never really "stop".

Designed through bottom-up approach, this project highlights the ephemerality found in street vendors' behavior. It is seen as a potential to create a fluid urban interior by hijacking existing city's flow and relations, making the street vendors as the main actors that enables and enriches the liveliness of the city.

SYNTHESIS



MODULE EXTRACTION

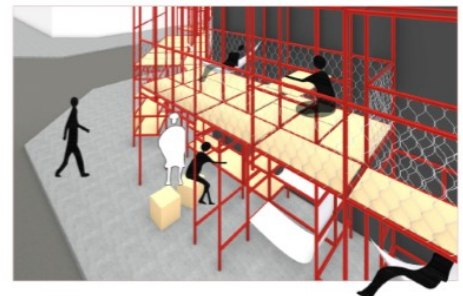
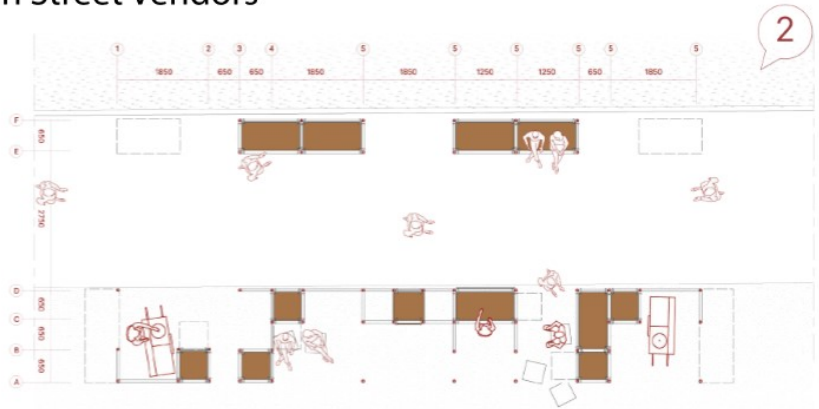


TIE-TACH

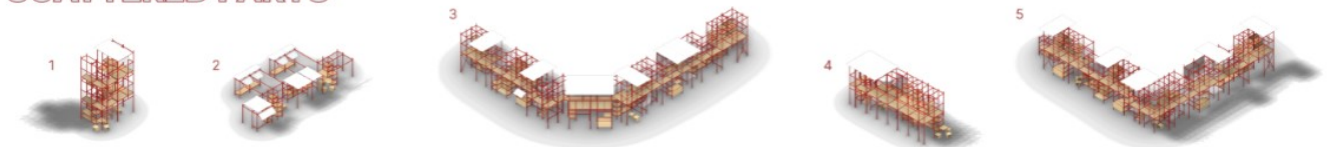
Permanent Ephemerality in Urban Street Vendors

The categorization is created by the system of its "stalls", their maneuver within the "stalls", and the relation between the products and the consumers. Then, more category are added to respond bigger consumer crowd and services (circulation, waste, and sanitation).

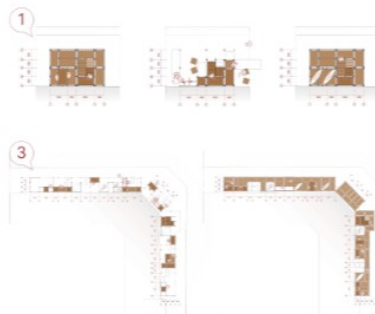
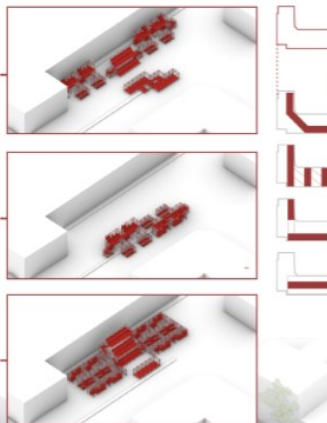
The design uses scaffolding as structural elements, utilizing its temporal and detachable strength to respond the flexibility of the program. The surface is made of wood panels to offer affordability as a table, seating, or storage, according to its height placement. Moreover, the elements are joined by tying for practical needs, also offering further flexibility and detachability.



SCATTERED PARTS



JOINED PARTS



There are 5 specific site of which street vendors are creating their own "cycle", hijacking sidewalks in front of abandoned buildings. It is defined through two range of changes, which is "transformation", responded by scattered parts of the design, and "metamorph", responded by the joined parts of the design.

The temporality created by the assembled modules is on the range of "transformation", creating flexibility of how many vendors could "park" there, how many consumers could enjoy and rest there, also how the configuration and relation between sellers-consumers happen. The fixed assemble responds how there are vendors that constantly enables their temporary territory there.

For the "metamorph" range, the project hijacks street flow, creating a temporary blockage by the enablement of certain events on a longer ephemeral period (irregular). It also is the same spot where events on context happens. The flexible configuration therefore creates a fluid "playspace" where various program of events could be injected, also with various option of space enablement.

